



SHOW CUE SHEET

FOH | Lighting | Video | Photography

WOF-CS-001 | Revision 1.0 | APPROVED FINAL | October 18, 2026

Shared musical landmarks for the 75-minute performance slot. Each cue pairs set elapsed time with a song-relative time so the song can move without changing its internal cue timing.

Timing and clock operation

Start. Set 00:00 is keyboard player entrance and the start of the opener. All times are elapsed minutes and seconds, not time of day or frame timecode.

Reset. Reset the relative clock to 00:00 at each song or interlude start. Absolute = segment start + relative cue time. Cue IDs stay with the song when its position changes.

Follow. Times are planned landmarks. Follow the live musical event if the performance drifts; re-anchor at the next song start. Transitions are consecutive with no extra unlisted gaps.

Tails. Song durations include the listed space after a last note. Let effect tails ring. A duration boundary marks the next segment; it does not invent an additional last-note cue.

Runtime plan

The target encore break is 1:00. The final walk-off ends at 72:58, leaving 2:02 before the 75:00 slot limit. That 2:02 remains available as slot buffer.

The keyboard player's return and crossfade are the live GO for the encore. If the break varies from the 1:00 target, shift the remaining absolute times by that difference.

Department use

FOH. Use entrances, solos, arrangement drops, vocal changes and tails to anticipate mix focus.

Lighting. Use section changes and featured players as landmarks. Honor the dark opener and the encore house-light hold. Looks, colors and fades remain with the lighting director.

Videographers. Anticipate featured instruments, vocal handoffs and audience participation when selecting coverage.

Photographers. Use solos, choruses, audience participation, entrances and final acknowledgments to anticipate moments.

Running order

Absolute set clock from 00:00 to 75:00 | Encore target 1:00

#	Segment	Abs start	Abs end	Duration	Detail page
01	Opener	00:00	01:00	01:00	3
02	Moon Palace	01:00	03:51	02:51	3
03	Here Comes The Sound	03:51	07:15	03:24	4
04	Sound Of The Sea	07:15	12:42	05:27	5
05	Angels Above Me	12:42	17:08	04:26	6
06	Audience Engagement	17:08	17:38	00:30	7
07	Sentenced	17:38	21:55	04:17	7
08	Livin It	21:55	27:58	06:03	8
09	All For You	27:58	32:28	04:30	9
10	Audience Engagement	32:28	32:58	00:30	10
11	Smokin Love	32:58	36:33	03:35	10
12	Coming Home	36:33	41:14	04:41	11
13	Something To Believe In	41:14	44:44	03:30	12
14	Shine	44:44	49:10	04:26	13
15	Audience Engagement	49:10	49:40	00:30	14
16	Edge Of The Ocean	49:40	54:31	04:51	14
17	Weight Of Sound	54:31	61:57	07:26	15
18	Once In A Lifetime	61:57	67:45	05:48	16
19	Encore Delay	67:45	68:45	01:00	17
20	World On Fire	68:45	72:43	03:58	17
21	Thank You And Walk Off	72:43	72:58	00:15	17
	Unallocated slot buffer	72:58	75:00	02:02	17

All starts and ends include the opener, three 0:30 audience segments, the 1:00 target encore delay and the final 0:15 acknowledgment. No additional transition time is added.

MOON PALACE

OPENER

ABS 00:00–01:00 | Duration 01:00 | Relative clock resets at 00:00

Absolute	Relative	Cue ID	Musical landmark or action
00:00	00:00	OPEN-01	Keyboard player walks onto a dark stage and plays deep synth pads.
01:00	01:00	OPEN-END	Segment boundary; next segment begins.

Song cues

ABS 01:00–03:51 | Duration 02:51 | Relative clock resets at 01:00

Absolute	Relative	Cue ID	Musical landmark or action
01:00	00:00	MP-01	Song opens with keyboard only
01:32	00:32	MP-02	Rest of band comes in
01:56	00:56	MP-03	Guitar solo over band
02:31	01:31	MP-04	Keyboard solo over band
02:55	01:55	MP-05	Band stops, keys remain
03:13	02:13	MP-06	Rest of band joins in
03:31	02:31	MP-07	High-energy keyboard solo
03:49	02:49	MP-08	Last note of song, effect tail rings
03:51	02:51	MP-END	Segment boundary; next segment begins.

Coverage landmarks Guitar solo 00:56; keys solo 01:31; high-energy keys 02:31.

HERE COMES THE SOUND

Song cues

ABS 03:51–07:15 | Duration 03:24 | Relative clock resets at 03:51

Absolute	Relative	Cue ID	Musical landmark or action
03:51	00:00	HCTS-01	Intro hook with keys and guitar
04:07	00:16	HCTS-02	Lead vocal starts, whole band plays
05:29	01:38	HCTS-03	Guitar solo with backing keys
05:49	01:58	HCTS-04	Vocals and full band resumes
06:30	02:39	HCTS-05	Vocal over keys and percussion
06:44	02:53	HCTS-06	Full band resumes
06:57	03:06	HCTS-07	Keys and guitar play hook, no vocals
07:12	03:21	HCTS-08	Last note of song
07:15	03:24	HCTS-END	Segment boundary; next segment begins.

Coverage landmarks Guitar solo 01:38; vocal return 01:58; instrumental hook 03:06.

SOUND OF THE SEA

Song cues

ABS 07:15–12:42 | Duration 05:27 | Relative clock resets at 07:15

Absolute	Relative	Cue ID	Musical landmark or action
07:15	00:00	SOTS-01	Intro with keyboard pad, low piano pedal, guitar strums
07:35	00:20	SOTS-02	Full band joins, main groove with synth and bass in sync
07:49	00:34	SOTS-03	Vocals begin
08:48	01:33	SOTS-04	Chorus
09:15	02:00	SOTS-05	Verse
10:13	02:58	SOTS-06	Bridge
10:43	03:28	SOTS-07	Chorus
11:11	03:56	SOTS-08	Interlude with vocal oohs, strong hook running behind it
11:40	04:25	SOTS-09	Outro
12:35	05:20	SOTS-10	Last note of song, effect tail rings
12:42	05:27	SOTS-END	Segment boundary; next segment begins.

Coverage landmarks Synth and bass groove 00:20; vocal oohs and hook 03:56.

ANGELS ABOVE ME

Song cues

ABS 12:42–17:08 | Duration 04:26 | Relative clock resets at 12:42

Absolute	Relative	Cue ID	Musical landmark or action
12:42	00:00	AAM-01	Organ only, pedal intro
12:47	00:05	AAM-02	Guitar chuff comes in
12:54	00:12	AAM-03	Vocal starts, elongated guitar strums, no drums or bass yet
13:24	00:42	AAM-04	Chorus - Drums, percussion, rest of band comes in
13:56	01:14	AAM-05	Verse, no drums or percussion
14:27	01:45	AAM-06	Chorus - Drums, percussion, rest of band comes in
14:59	02:17	AAM-07	Interlude, vocal oohs
15:14	02:32	AAM-08	Bridge
15:51	03:09	AAM-09	Verse part 1, high point, whole band playing
16:07	03:25	AAM-10	Verse part 2, vocals, no drums or percussion
16:22	03:40	AAM-11	Chorus - Drums and rest of band come back in
16:54	04:12	AAM-12	Outro, vocal and acoustic guitar only
17:02	04:20	AAM-13	Last note of song, effect tail rings
17:08	04:26	AAM-END	Segment boundary; next segment begins.

Coverage landmarks Full-band lifts 00:42, 01:45 and 03:40; vocal and acoustic outro 04:12.

SENTENCED

AUDIENCE ENGAGEMENT

ABS 17:08–17:38 | Duration 00:30 | Relative clock resets at 17:08

Absolute	Relative	Cue ID	Musical landmark or action
17:08	00:00	TALK1-01	TJ talks to the audience.
17:38	00:30	TALK1-END	Segment boundary; next segment begins.

Song cues

ABS 17:38–21:55 | Duration 04:17 | Relative clock resets at 17:38

Absolute	Relative	Cue ID	Musical landmark or action
17:38	00:00	SENT-01	Intro with drums only
17:50	00:12	SENT-02	Piano hook / bass come in, play with drums
18:09	00:31	SENT-03	Verse, lead vocal, full band
18:49	01:11	SENT-04	Chorus
19:09	01:31	SENT-05	Verse
19:49	02:11	SENT-06	Chorus
20:09	02:31	SENT-07	Verse, no skank
20:30	02:52	SENT-08	Verse, skank returns
20:49	03:11	SENT-09	Bridge
21:09	03:31	SENT-10	Chorus
21:30	03:52	SENT-11	Outro
21:52	04:14	SENT-12	Last note, effect tail rings
21:55	04:17	SENT-END	Segment boundary; next segment begins.

Coverage landmarks Drums opening; piano and bass 00:12; skank drops 02:31 and returns 02:52.

LIVIN IT

Song cues

ABS 21:55–27:58 | Duration 06:03 | Relative clock resets at 21:55

Absolute	Relative	Cue ID	Musical landmark or action
21:55	00:00	LI-01	Intro with vocals, guitar, bass
22:21	00:26	LI-02	Full band comes in, no vocal
22:48	00:53	LI-03	Verse, vocal comes in
24:03	02:08	LI-04	Pre-Chorus
24:17	02:22	LI-05	Chorus, quiet drums
24:28	02:33	LI-06	Verse, piano skank drops, organ comes in
24:54	02:59	LI-07	Piano skank comes back in, organ drops
25:19	03:24	LI-08	Pre-Chorus
25:32	03:37	LI-09	Bridge
25:57	04:02	LI-10	Chorus with 2 vocalists
26:22	04:27	LI-11	Bridge, second vocalist
26:48	04:53	LI-12	Verse, with 2 vocalists
27:13	05:18	LI-13	Guitar solo
27:39	05:44	LI-14	Outro, a cappella vocals
27:58	06:03	LI-END	Segment boundary; next segment begins.

Coverage landmarks Two vocalists 04:02 and 04:53; second vocalist 04:27; guitar solo 05:18.

ALL FOR YOU

Song cues

ABS 27:58–32:28 | Duration 04:30 | Relative clock resets at 27:58

Absolute	Relative	Cue ID	Musical landmark or action
27:58	00:00	AFY-01	Intro, keys only
28:12	00:14	AFY-02	Hook, AUDIENCE PARTICIPATION
28:36	00:38	AFY-03	Full band comes in
28:59	01:01	AFY-04	Verse
29:44	01:46	AFY-05	Synth hook + Chorus callback
30:07	02:09	AFY-06	Verse
30:53	02:55	AFY-07	Synth hook + Chorus callback
31:16	03:18	AFY-08	Bridge, instrumental, guitar, bass, synth, organ
31:38	03:40	AFY-09	Hook, AUDIENCE PARTICIPATION
32:02	04:04	AFY-10	Outro, vocals, guitar, keys, no drums
32:22	04:24	AFY-11	Last note, effect tail rings
32:28	04:30	AFY-END	Segment boundary; next segment begins.

Coverage landmarks Audience participation 00:14 and 03:40; instrumental bridge 03:18.

SMOKIN LOVE

AUDIENCE ENGAGEMENT

ABS 32:28–32:58 | Duration 00:30 | Relative clock resets at 32:28

Absolute	Relative	Cue ID	Musical landmark or action
32:28	00:00	TALK2-01	TJ talks to the audience.
32:58	00:30	TALK2-END	Segment boundary; next segment begins.

Song cues

ABS 32:58–36:33 | Duration 03:35 | Relative clock resets at 32:58

Absolute	Relative	Cue ID	Musical landmark or action
32:58	00:00	SL-01	Intro keys & drums only
33:10	00:12	SL-02	Full band comes in
33:33	00:35	SL-03	Verse, vocals
34:21	01:23	SL-04	Piano hook
34:32	01:34	SL-05	Chorus
34:43	01:45	SL-06	Verse, up-tempo
35:30	02:32	SL-07	Chorus
35:53	02:55	SL-08	Verse, organ bubble and drums only
36:04	03:06	SL-09	Full band resumes
36:16	03:18	SL-10	Piano hook
36:28	03:30	SL-11	Last note, effect tail rings
36:33	03:35	SL-END	Segment boundary; next segment begins.

Coverage landmarks Piano hooks 01:23 and 03:18; organ and drums drop 02:55.

COMING HOME

Song cues

ABS 36:33–41:14 | Duration 04:41 | Relative clock resets at 36:33

Absolute	Relative	Cue ID	Musical landmark or action
36:33	00:00	CH-01	Intro, acoustic guitar and synth pad
37:02	00:29	CH-02	Full band comes in, continues intro
37:29	00:56	CH-03	Verse, vocals with full band
39:11	02:38	CH-04	Chorus
39:36	03:03	CH-05	Bridge, down-tempo, full band
40:04	03:31	CH-06	Guitar solo
40:17	03:44	CH-07	Outro, vocal oohs, keys
41:06	04:33	CH-08	Last note, effect tail rings
41:14	04:41	CH-END	Segment boundary; next segment begins.

Coverage landmarks Acoustic opening; guitar solo 03:31; vocal oohs and keys 03:44.

SOMETHING TO BELIEVE IN

Song cues

ABS 41:14–44:44 | Duration 03:30 | Relative clock resets at 41:14

Absolute	Relative	Cue ID	Musical landmark or action
41:14	00:00	STBI-01	Intro, piano skank, brass section hook
41:28	00:14	STBI-02	Full band comes in, brass section hook
41:43	00:29	STBI-03	Verse, vocals
42:08	00:54	STBI-04	Chorus
42:38	01:24	STBI-05	Verse, vocal octave double
43:03	01:49	STBI-06	Chorus
43:32	02:18	STBI-07	Verse, no bass
43:47	02:33	STBI-08	Verse continues, bass comes in
43:57	02:43	STBI-09	Chorus
44:27	03:13	STBI-10	Outro, brass hook, piano skank
44:39	03:25	STBI-11	Last note, effect tail rings
44:44	03:30	STBI-END	Segment boundary; next segment begins.

Coverage landmarks Brass hooks; vocal octave double 01:24; bass drops 02:18 and returns 02:33.

SHINE

Song cues

ABS 44:44–49:10 | Duration 04:26 | Relative clock resets at 44:44

Absolute	Relative	Cue ID	Musical landmark or action
44:44	00:00	SH-01	Intro, guitar hook, full band, no vocal
45:11	00:27	SH-02	Verse, vocal
45:34	00:50	SH-03	Chorus, synth hook
45:56	01:12	SH-04	Verse, vocal
46:19	01:35	SH-05	Chorus, synth hook
46:42	01:58	SH-06	Bridge
47:05	02:21	SH-07	Chorus, synth hook, no drums, no bass
47:27	02:43	SH-08	Guitar solo
47:49	03:05	SH-09	Bridge, instrumental, Rhodes solo
48:24	03:40	SH-10	Outro, vocal harmonies, harp hook
49:09	04:25	SH-11	Last note played, abrupt stop
49:10	04:26	SH-END	Segment boundary; next segment begins.

Coverage landmarks Guitar solo 02:43; Rhodes solo 03:05; abrupt final stop 04:25.

EDGE OF THE OCEAN

AUDIENCE ENGAGEMENT

ABS 49:10–49:40 | Duration 00:30 | Relative clock resets at 49:10

Absolute	Relative	Cue ID	Musical landmark or action
49:10	00:00	TALK3-01	TJ talks to the audience.
49:40	00:30	TALK3-END	Segment boundary; next segment begins.

Song cues

ABS 49:40–54:31 | Duration 04:51 | Relative clock resets at 49:40

Absolute	Relative	Cue ID	Musical landmark or action
49:40	00:00	EOTO-01	Intro, vocal harmonies
50:07	00:27	EOTO-02	Verse
50:34	00:54	EOTO-03	Chorus
51:14	01:34	EOTO-04	Verse
51:41	02:01	EOTO-05	Chorus
52:21	02:41	EOTO-06	Vocal hook / guitar interlude
52:48	03:08	EOTO-07	Bridge
53:24	03:44	EOTO-08	Chorus
53:36	03:56	EOTO-09	Keyboard hook
54:04	04:24	EOTO-10	Outro
54:31	04:51	EOTO-END	Segment boundary; next segment begins.

Coverage landmarks Vocal harmony opening; guitar interlude 02:41; keyboard hook 03:56.

WEIGHT OF SOUND

Song cues

ABS 54:31–61:57 | Duration 07:26 | Relative clock resets at 54:31

Absolute	Relative	Cue ID	Musical landmark or action
54:31	00:00	WOS-01	Intro guitar / organ
55:13	00:42	WOS-02	Verse / vocals come in
56:12	01:41	WOS-03	Guitar licks over verse
56:33	02:02	WOS-04	Vocal harmonies
56:48	02:17	WOS-05	Chorus
57:14	02:43	WOS-06	Guitar / organ intro reprise
57:28	02:57	WOS-07	Verse / vocals
58:49	04:18	WOS-08	Chorus with callbacks
59:16	04:45	WOS-09	Piano hook
59:43	05:12	WOS-10	Verse with callbacks / harmonies
60:37	06:06	WOS-11	Outro / guitar solo
61:57	07:26	WOS-END	Segment boundary; next segment begins.

Coverage landmarks Guitar licks 01:41; callbacks 04:18; piano hook 04:45; guitar solo 06:06.

ONCE IN A LIFETIME

Song cues

ABS 61:57–67:45 | Duration 05:48 | Relative clock resets at 61:57

Absolute	Relative	Cue ID	Musical landmark or action
61:57	00:00	OIAL-01	Intro / deep pads / synth hook
62:41	00:44	OIAL-02	Verse
63:24	01:27	OIAL-03	Chorus
63:45	01:48	OIAL-04	Verse
64:27	02:30	OIAL-05	Chorus
64:49	02:52	OIAL-06	Bridge / acoustic guitar comes in
65:09	03:12	OIAL-07	Verse
65:51	03:54	OIAL-08	Chorus
66:33	04:36	OIAL-09	Guitar solo / outro
67:45	05:48	OIAL-END	Segment boundary; next segment begins.

Coverage landmarks Pads and synth opening; acoustic guitar 02:52; guitar solo and outro 04:36.

WORLD ON FIRE

ENCORE DELAY

ABS 67:45–68:45 | Duration 01:00 | Relative clock resets at 67:45

Absolute	Relative	Cue ID	Musical landmark or action
67:45	00:00	ENC-01	Background pad plays while the band says thank you and walks off. House lights remain off.
68:45	01:00	ENC-GO	Planned return: keyboard player initiates crossfade into World On Fire when the band walks back on. Use the live return as GO.

Song cues

ABS 68:45–72:43 | Duration 03:58 | Relative clock resets at 68:45

Absolute	Relative	Cue ID	Musical landmark or action
68:45	00:00	WOF-01	Intro full band
69:01	00:16	WOF-02	Verse
69:29	00:44	WOF-03	Chorus
69:42	00:57	WOF-04	Keyboard hook
69:56	01:11	WOF-05	Verse
70:23	01:38	WOF-06	Chorus
70:37	01:52	WOF-07	Extended keyboard hook
71:04	02:19	WOF-08	Verse
72:00	03:15	WOF-09	Chorus
72:25	03:40	WOF-10	Keyboard hook / outro
72:43	03:58	WOF-END	Segment boundary; next segment begins.

Coverage landmarks Keyboard hooks 00:57, 01:52 and 03:40; final acknowledgment follows the song.

Final acknowledgment

ABS 72:43–72:58 | Duration 00:15 | Relative clock resets at 72:43

Absolute	Relative	Cue ID	Musical landmark or action
72:43	00:00	EXIT-01	Frontman says thank you and goodnight, then walks off stage.
72:58	00:15	EXIT-END	Final walk-off complete; scheduled show end.

72:58–75:00 | Unallocated slot buffer 02:02. No additional music or lighting GO is assigned to this interval.